

# Methods of Iterating

# Week Three

"Animation in flip book is achieved through incremental, frame-by-frame alterations activated by the rapid physical action of flipping. The speed required to sustain the illusion of movement confines audience engagement to a fleeting, ephemeral experience.

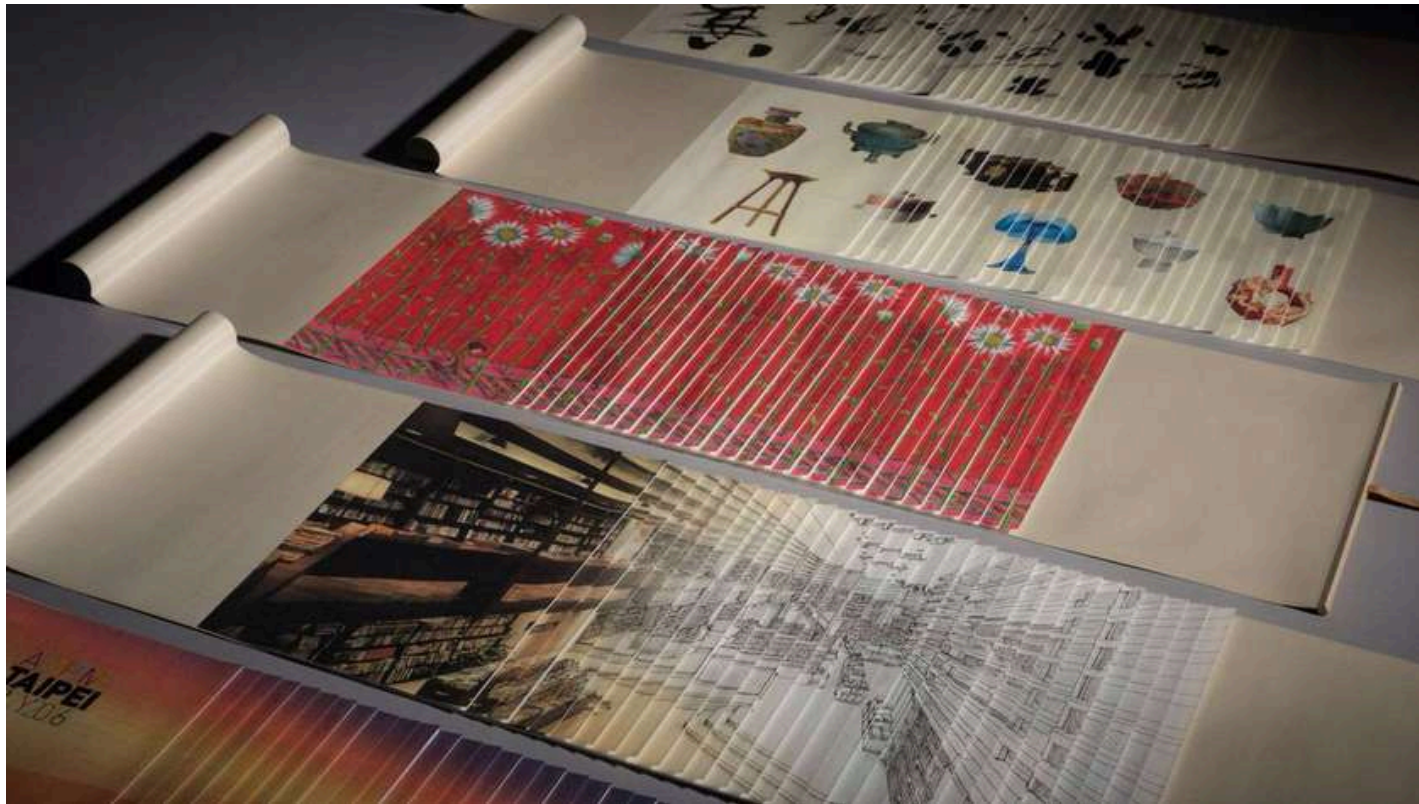
Motion is attained at the cost of the viewer's ability to pause, reflect, or linger on individual frames, enforcing a passive mode of image consumption that prioritises animation integrity over audience experience."

***Can the structure of flip books be reconstructed to deliver a more deliberate form of viewing experience?***

# French Folds



# Scale Binding



# Tear-Open Book

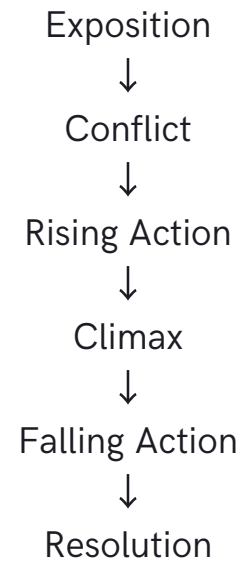


# Frame Rate



# Frame Rate

## *Plot Diagram*



# Frame Rate

Exposition

Rising Action

Climax



Falling Action



Resolution



# Frame Rate

Exposition (1 frame = 1 page)

Rising Action (1 frame = 2 pages)



Climax



(1 frame = 3 pages)



Falling Action (1 frame = 2 pages)



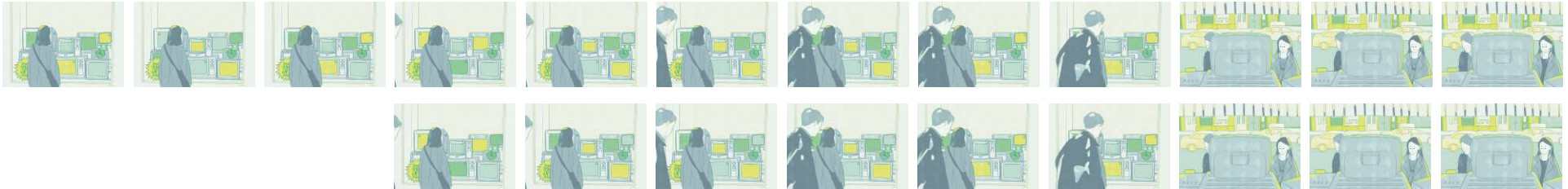
Resolution (1 frame = 1 page)



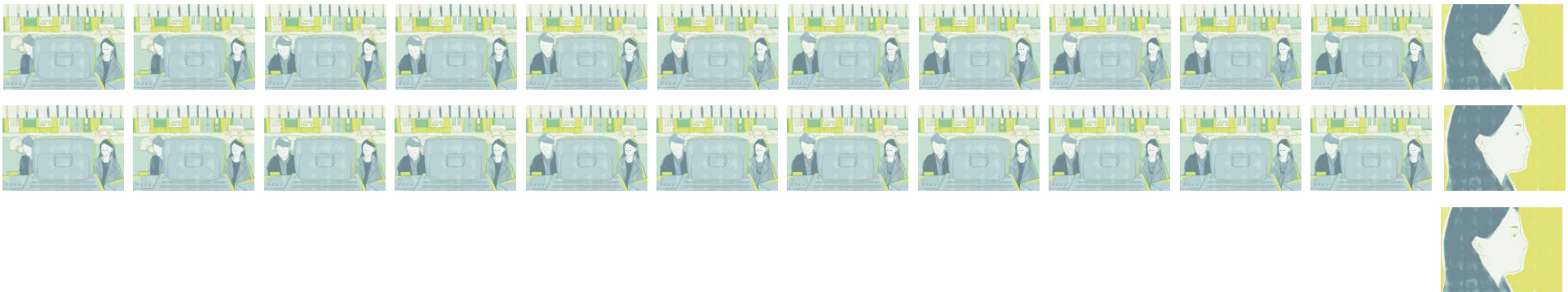
# Frame Rate

Exposition (3 pages → 3 pages)

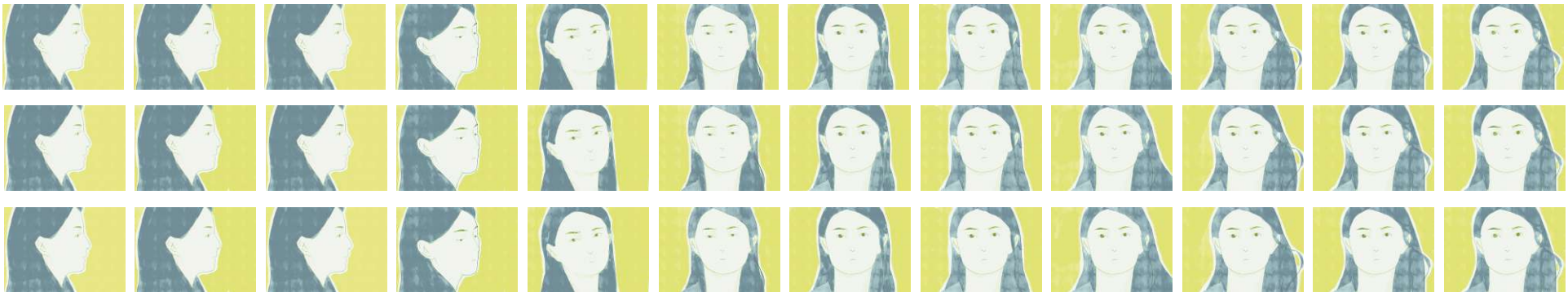
Rising Action (20 pages → 40 pages)



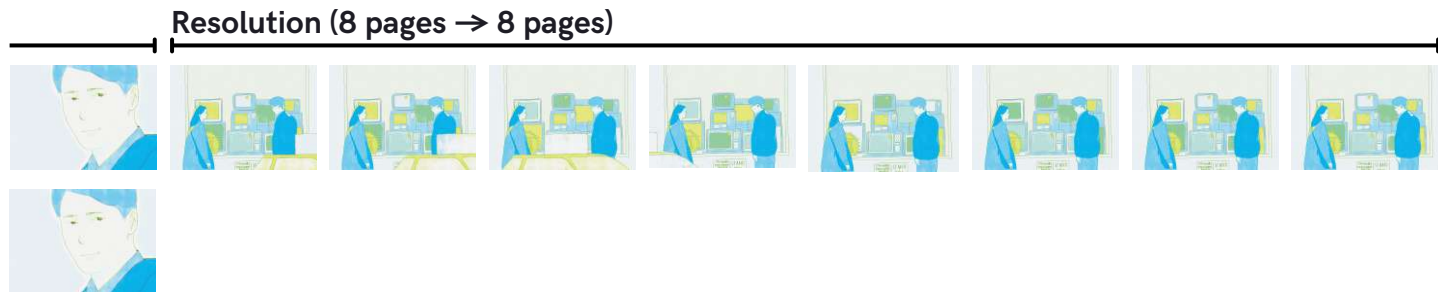
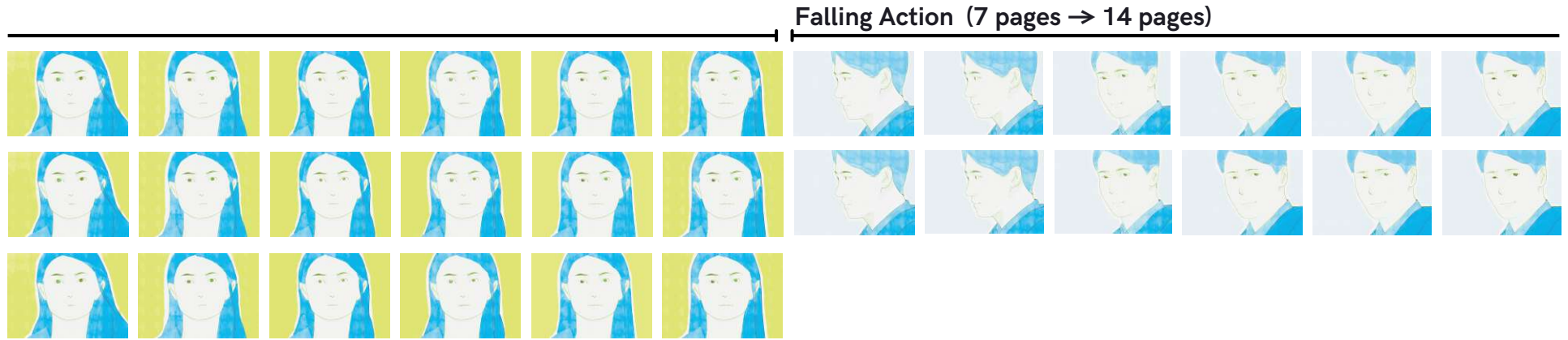
Climax



(19 pages → 57 pages)



# Frame Rate



Total: 58 pages → 122 pages